

Computing Curriculum Overview 2023-2024

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Enrichment Activity	<i>My Right to Be Safe Week – Autumn 1 Week 2</i>					
Autumn 1	<i>Computing Systems and Networks</i>					
<i>Wonders of the World</i>	<i>Technology Around Us</i>	<i>IT Around Us</i>	<i>Connecting computers</i>	<i>The internet</i>	<i>Systems and searching</i>	<i>Communication and collaboration</i>
Autumn 2	<i>Creating Media</i>					
<i>Special People and Special Places</i>	<i>Digital Painting</i>	<i>Digital Photography</i>	<i>Stop-frame animation</i>	<i>Audio production</i>	<i>Video production</i>	<i>Webpage creation</i>
Enrichment Activity	<i>Internet Safety Day – Tuesday 6th February 2024 – Spring 1 Week 6</i>					
Spring 1	<i>Programming A</i>					
<i>Imagination and Make Believe</i>	<i>Moving a Robot</i>	<i>Robot Algorithms</i>	<i>Sequencing sounds</i>	<i>Repetition in shapes</i>	<i>Selection in physical computing</i>	<i>Variables in games</i>
Spring 2	<i>Data and Information</i>					
<i>Mother Nature</i>	<i>Grouping Data</i>	<i>Pictograms</i>	<i>Branching databases</i>	<i>Data logging</i>	<i>Flat-file databases</i>	<i>Introduction to spreadsheets</i>
Summer 1	<i>Creating Media</i>					
<i>Travelling and Explorers</i>	<i>Digital Writing</i>	<i>Digital Music</i>	<i>Desktop publishing</i>	<i>Photo editing</i>	<i>Introduction to vector graphics</i>	<i>3D modelling</i>
Summer 2	<i>Programming B</i>					
<i>Follow the Rules</i>	<i>Programming Animations</i>	<i>Programming Quizzes</i>	<i>Events and actions in programs</i>	<i>Repetition in games</i>	<i>Selection in quizzes</i>	<i>Sensing movement</i>